

Autumn Term 1	Autumn Term 2	Spring Term 1	Spring Term 2	Summer Term 1	Summer Term 2
R097 – Topic Area 1	R097 – Planning Documentation • Wireframes • Navigation structure • Storyboards • Asset tables • GUI design principles & UX • Accessibility guidelines [teachcomputing.org]	R097 – Topic Area 2 (Creation) • Sourcing & preparing assets • Editing images, audio, video • Building interactivity (links, buttons, menus, embedded media) • Creating layout & structure [teachcomputing.org]	R097 – Topic Area 2 (continued) • Completing the interactive product • Testing functionality • Fixing technical issues • UX refinement & optimisation [teachcomputing.org]	R097 – Topic Area 3 (Review) • Evaluating final product • Client feedback & success criteria • Improvements & future developments Start R093 • Media sectors • Job roles in the industry	R093 – Media Industry Theory (Light Coverage) • How products reach audiences • Distribution platforms • File formats & compression • Factors affecting design • Exam-style questions
Assessment		Key Concepts/ Skills		Reading	
R097 NEA planning documentation • Wireframes, navigation maps, storyboards, asset tables Understanding of interactive formats, content, audience & purpose Early practical skills: asset sourcing, editing, GUI layout		Interactive digital media formats & features GUI & UX design principles Multimedia asset creation (image, audio, video) Interactivity (buttons, hyperlinks, embedded content) Testing, debugging & evaluating digital products Applying the plan → create → review workflow		BUG the question (Break / Underline / Go back) OCR R097 Set Assignment guidance OCR R093 theory extracts Professional examples of interactive media products Technical guides for tools used (e.g., web builders, multimedia editors)	
Enrichment		Careers		Useful resources and revision	
Digital media workshops After-school NEA coursework club Guest speakers in digital design / marketing / UX Opportunities to design real school interactive content Creative software taster sessions (graphics, app development, video editing)		Web Designer / Web Developer UX / UI Designer Digital Media Producer App Developer Multimedia Content Creator Digital Marketer Game & Interactive Media Designer Creative Technology roles		OCR R097 NEA Guide OCR R093 Revision Materials Photopea / Canva (graphics) Audacity (audio) Clipchamp / Premiere Rush (video editing) Wix / Google Sites / App builders (if chosen format) Replit / Web editors (if web-based) Class exemplar work Knowledge organisers for R097 & R093	